

## ALICE IN EUROLAND (Progetto realizzato con la classe 2° C)



La storia ricreata Alice in Eurolandia invita gli studenti a cercare, creare e conoscere i paesi/stati membri dell'Unione Europea, i paesi fondatori, le istituzioni dell'Unione Europea e i simboli dell'Unione Europea.

*Membri:* 4 - Grecia (1), Spagna (1), Romania (1), Georgia (1)

*Fascia d'età:* 10- 12; *Materie di insegnamento:* Arte, cittadinanza, interdisciplinare, design e tecnologia, studi europei, lingue straniere, storia

*Competenze chiave:* Cittadinanza, Consapevolezza ed espressione culturale, Digitale, Personale, sociale e imparare a imparare.

### Project Planning

<b>Names of partners</b>	Anatoli Vrocharidou, 6 <sup>th</sup> grade class- Primary School of Menemeni (Thessaloniki, Greece)  Loredana Trevito, 2 <sup>nd</sup> class - Secondary school of Messina – Catalfamo (Sicily- Italy).
<b>Age</b>	10-12
<b>Language of the project</b>	English
<b>Duration of the project</b>	1st of March- 31th of May, 2023 (probable extension for next year)

<p><b>Communication:</b></p> <p>Email, Viber, messenger, google meet</p>	
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<p><b>Title of the project:</b> Alice in Euroland</p>
<p><b>Aims of the project</b></p>
<ul style="list-style-type: none"> <li>• To foster pupil’s European identity along with their national identity</li> <li>• To develop their European citizenship</li> <li>• To develop a sense of community with the European Union</li> <li>• To produce group work using Web 2.0 tools</li> <li>• To promote students' interest in the European Union</li> <li>• To provide students with a deeper understanding of how the European Union works.</li> <li>• To develop their collaborative skills</li> <li>• To develop their presentation skills</li> <li>• To develop students' knowledge of other EU countries</li> <li>• To learn the symbols of the European Union</li> <li>• To understand the reasons for the creation of the European Union</li> </ul>
<p><b>Results/final product</b></p> <p>The final products will be: a virtual museum, a game will play all together, a video with our work</p>
<p><b>Collaboration among pupils</b></p>
<p>Pupils will work together on shared padlets, jamboards, google slides and they interact through online meetings</p>
<p><b>Tools</b></p>
<p>Google slides, DALL-E, padlet, jamboard, google forms</p>

## Evaluation

A questionnaire handed out to pupils

A game will play all together to evaluate our knowledge and experience from the project

## Dissemination

Open twinspace,

Postings on the school's website

Our work will be presented to colleagues and pupils of other classes at our school

